

**Sixtieth Legislative Assembly of North Dakota
In Regular Session Commencing Wednesday, January 3, 2007**

SENATE CONCURRENT RESOLUTION NO. 4011

(Senators J. Lee, Nelson, Nething)

(Representatives Boucher, DeKrey, S. Meyer)

A concurrent resolution directing the Legislative Council to study the formation of a North Dakota gaming commission to regulate and control all forms of gaming in North Dakota.

WHEREAS, it is the responsibility of the Legislative Assembly to review existing boards and commissions to ensure that they fairly, efficiently, and competently regulate the industries over which they govern; and

WHEREAS, the gaming industry is made up of various forms of gaming, with numerous bodies governing the activities thereof; and

WHEREAS, the gaming industry is vital to North Dakota's economy and is a multimillion dollar industry contributing millions of dollars in tax revenues to the state each biennium;

NOW, THEREFORE, BE IT RESOLVED BY THE SENATE OF NORTH DAKOTA, THE HOUSE OF REPRESENTATIVES CONCURRING THEREIN:

That the Legislative Council study the formation of a North Dakota gaming commission to regulate and control all forms of gaming in North Dakota; and

BE IT FURTHER RESOLVED, that the Legislative Council report its findings and recommendations, together with any legislation required to implement the recommendations, to the Sixty-first Legislative Assembly.

President of the Senate

Speaker of the House

Secretary of the Senate

Chief Clerk of the House

Filed in this office this _____ day of _____, 2007,
at _____ o'clock _____ M.

Secretary of State