|              | (Return  | in triplicate)   | FISC                          | CAL NOTE                     |                               |  |  |
|--------------|--|--|-------------------------------|------------------------------|-------------------------------|--|--|
| _            | Bill/Resolution No.: Senate Bill No. 2322 Amendment to:  |  |                               |                              |                               |  |  |
|              | Requested by: Legislative Council  Please estimate the fiscal impact of the above measure for:  X State general or special funds  X Counties  X Cities   |  |                               |                              |                               |  |  |
|              |  |  |                               |                              |                               |  |  |
|              |  |  |                               |                              |                               |  |  |
|              | In the f measure:  | following space note the fiscal effect in dollars of this: |                               |                              |                               |  |  |
|              | Narrativ   | Narrative:   |                               |                              |                               |  |  |
|              | REVENUE: This bill essentially changes the gaming tax computation for class A gaming organizations from 5% of the total adjusted gross proceeds to 10% of the total adjusted gross proceeds, and creates an adult basic education fund based on a revised allocation of the tax paid by class A gaming organizations. Present allocation = 60% general fund; 40% counties and cities. SB 2322 allocation: 40% general fund; 20% counties and cities; 40% adult basic education fund.  The bill's tax allocation to the adult basic education fund will be approximately \$924,842. The bill's tax allocation to the general fund will result in a \$231,211 increase to the general fund. There is no change in the tax allocation to the counties and cities. |  |                               |                              |                               |  |  |
|              |  |  |                               |                              |                               |  |  |
|              | EXPENSE: A one-time expense fo \$2,500 would be incurred to modify the existing gaming computer system to accommodate the provisions of this bill.   |  |                               |                              |                               |  |  |
|              | State Fiscal Effect:   |  |                               |                              |                               |  |  |
|              |  |  |                               | 8-89 Biennium Total          |                               |  |  |
| Rev.<br>Exp. | Special<br>Funds<br>\$383,951  | General<br>Fund<br>\$95,988<br>(\$ 2,500)                  | Special<br>Funds<br>\$540,891 | General<br>Fund<br>\$135,223 | Special<br>Funds<br>\$924,842 | General<br>Fund<br>\$231,211<br>(\$ 2,500) |  |
|              | County and City Fiscal Effect:   |  |                               |                              |                               |  |  |
|              | 19<br>Counties   | 87-88<br>Cities  | 198<br>Counties               | Cities                       | Biennium<br>Counties          | m Total<br>Cities                          |  |
|              | If additional space is needed, attach a supplemental sheet.  |  |                               | Typed Name _                 | ameCharles W. Keller          |  |  |
|              | Date Prepared: January 22, 1987  |  |                               | Department _                 | Attorney General              |  |  |