Fifty-seventh Legislative Assembly of North Dakota

## HOUSE BILL NO. 1238 with Senate Amendments HOUSE BILL NO. 1238

Introduced by

Representatives Nottestad, Brekke, Carlson

Senator Espegard

- 1 A BILL for an Act to amend and reenact section 20.1-03-17 of the North Dakota Century Code,
- 2 relating to use of out-of-state vendors by county auditors to sell fishing licenses and
- 3 appointment of agents to sell game and fish licenses.

## 4 BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

5 **SECTION 1. AMENDMENT.** Section 20.1-03-17 of the 1999 Supplement to the North 6 Dakota Century Code is amended and reenacted as follows:

7 20.1-03-17. Issuance of licenses - Who to issue - County auditor may appoint 8 agents to receive service fees - Disposition of proceeds - Continuing appropriation. All 9 hunting, fur-bearer, fishing, and taxidermists' licenses must be issued by county auditors, the 10 director, deputy director, and bonded game wardens. The county auditors, deputy director, and 11 each bonded game warden shall send the director all license fees. For each license the county 12 auditor issues, the county auditor shall collect the authorized charges and record them in the 13 county auditor's record of cash received. The Unless the county auditor and the board of 14 county commissioners execute a written agreement providing for the disposition of 15 compensation for the issuance of licenses, the county auditor is entitled to be reimbursed, as 16 compensation, twenty-five cents for the issuance of each of the first one thousand resident 17 hunting, fishing, or fur-bearer licenses issued each year and fifteen cents for the issuance of 18 each resident hunting, fishing, or fur-bearer license issued in excess of the first one thousand 19 licenses issued each year; one dollar for the issuance of each nonresident hunting or fur-bearer 20 license; twenty-five cents for the issuance of each nonresident fishing license; and ten cents for 21 the issuance of each nonresident general game license. The compensation due the county 22 auditor for the issuance of licenses is hereby appropriated as a standing and continuing 23 appropriation from the game and fish fund for the purposes of this section.

## Fifty-seventh Legislative Assembly

1 The county auditor may appoint agents to distribute hunting and fishing licenses or 2 stamps. However, a A county auditor may not provide hunting or fishing licenses to agents 3 located outside this state, but the director may provide licenses to agents located outside this 4 state if there are no agents located a reasonable distance within this state where nonresidents 5 may obtain licenses. The director and county auditor may require agents to show evidence of 6 adequate financial security before the agents are appointed. Adequate financial security may 7 be evidenced by a letter of credit, cash deposit, or bond. Agents may be bonded through the 8 state bonding fund. The agents may charge purchasers a service fee of fifty cents for each 9 license. Service fees may be retained by the agent. The agent shall return the remainder of 10 the license fees must be returned to the county auditor, for deposit with the county treasurer, or 11 to the director if the agent is appointed by the director, at least once each month, and not later 12 than three days after the close of the month. Notwithstanding section 26.1-21-11, if a claim 13 against the state bonding fund is not filed within sixty days of the expiration of the reporting 14 period provided in this section, the claim is waived. Deposits are to be accompanied by a 15 report showing the amounts received from the sale of each type of license, the amount 16 retained, and the net amounts deposited. The county treasurer shall credit the fees so 17 deposited to a separate account and shall hold the fees, subject to warrant for payment thereof 18 drawn by the county auditor in favor of the director. The director shall deposit all license or 19 stamp fees received with the state treasurer to be credited to the game and fish fund.