Sixty-ninth Legislative Assembly of North Dakota

## FIRST ENGROSSMENT with Senate Amendments ENGROSSED HOUSE BILL NO. 1447

## Introduced by

Representatives Swiontek, Christy, Hanson, Heinert, Schauer, J. Olson, Richter Senators Hogan, Klein, Lee, Rummel, Sickler

- 1 A BILL for an Act to create and enact sections 13-09.1-50, 13-09.1-51, 13-09.1-52, 13-09.1-53,
- 2 and 13-09.1-54 of the North Dakota Century Code, relating to virtual-currency kiosks; and to
- 3 amend and reenact section 13-09.1-44 of the North Dakota Century Code, relating to virtual-
- 4 currency kiosks.

## 5 BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

- 6 **SECTION 1. AMENDMENT.** Section 13-09.1-44 of the North Dakota Century Code is 7 amended and reenacted as follows:
- 8 **13-09.1-44. Definitions.**
- 9 For the purposes of sections 13-09.1-44 through <del>13-09.1-49</del>13-09.1-54, the following definitions apply:
- "Blockchain analytics" means the analysis of data from blockchains or publicly
   distributed ledgers, including associated transaction information to provide risk-specific
   information about virtual-currency transactions and virtual currency addresses.
- "Control of virtual currency", when used in reference to a transaction or relationship
   involving virtual currency, means the power to execute unilaterally or prevent
   indefinitely a virtual-currency transaction.
- 17 <u>2.3.</u> "Exchange", used as a verb, means to assume control of virtual currency from or on behalf of a person, at least momentarily, to sell, trade, or convert:
- a. Virtual currency for money, bank credit, or one or more forms of virtual currency;
   or
- b. Money or bank credit for one or more forms of virtual currency.

1	<u>4.</u>	"Transaction hash" means a unique identifier made up of a string of characters that act				
2		as a record and provide proof the transaction was verified and added to the				
3		blockchain.				
4	<del>3.</del> <u>5.</u>	"Transfer" means to assume control of virtual currency from or on behalf of a person				
5		and to:				
6		a. Credit the virtual currency to the account of another person;				
7		b. Move the virtual currency from one account of a person to another account of the				
8		same person; or				
9		c. Relinquish control of virtual currency to another person.				
10	<del>4.</del> 6.	"United States dollar equivalent of virtual currency" means the equivalent value of a				
11		particular virtual currency in United States dollars shown on a virtual-currency				
12		exchange based in the United States for a particular date or period specified in this				
13		chapter.				
14	<del>5.</del> 7.	"Virtual currency":				
15		a. Means a digital representation of value that:				
16		(1) Is used as a medium of exchange, unit of account, or store of value; and				
17		(2) Is not money, whether or not denominated in money; and				
18		b. Does not include:				
19		(1) A transaction in which a merchant grants, as part of an affinity or rewards				
20		program, value that cannot be taken from or exchanged with the merchant				
21		for money, bank credit, or virtual currency; or				
22		(2) A digital representation of value issued by or on behalf of a publisher and				
23		used solely within an online game, game platform, or family of games sold				
24		by the same publisher or offered on the same game platform.				
25	<u>8.</u>	"Virtual-currency address" means an alphanumeric identifier associated with a				
26		virtual-currency wallet identifying the location to which a virtual-currency transaction				
27		may be sent.				
28	<del>6.</del> 9.	"Virtual-currency administration" means issuing virtual currency with the authority to				
29		redeem the currency for money, bank credit, or other virtual currency.				
30	<del>7</del> _10	"Virtual-currency business activity" means:				

1		a.	xchanging, transferring, or storing virtual currency or engaging in virtual-			
2		currency administration, whether directly or through an agreement with a				
3		currency control-services vendor;				
4		b. Holding electronic precious metals or electronic certificates representing inte				
5			precious metals on behalf of another person or issuing shares or electronic			
6			ertificates representing interests in precious metals; or			
7		C.	xchanging one or more digital representations of value used within one or mor	е		
8			nline games, game platforms, or family of games for:			
9			) Virtual currency offered by or on behalf of the same publisher from which			
10			the original digital representation of value was received; or			
11			Money or bank credit outside the online game, game platform, or family of			
12			games offered by or on behalf of the same publisher from which the original	al		
13			digital representation of value was received.			
14	<del>8.</del> <u>11.</u>	"Virtual-currency control-services vendor" means a person that has control of virtual				
15		curr	currency solely under an agreement with a person that, on behalf of another person,			
16		assı	es control of virtual currency.			
17	<u>12.</u>	<u>"Virt</u>	ul-currency kiosk" means an electronic terminal acting as a mechanical agent o	<u>f</u> _		
18		the v	the virtual-currency kiosk operator to enable the virtual-currency kiosk operator to			
19		<u>facil</u>	facilitate the exchange of virtual currency for money, bank credit, or other virtual			
20		currency, including by:				
21		<u>a.</u>	connecting directly to a separate virtual-currency exchange that performs the			
22			ctual virtual-currency transmission; or			
23		<u>b.</u>	rawing upon the virtual currency in the possession of the electronic terminal's			
24			<u>perator.</u>			
25	<u>13.</u>	<u>"Virt</u>	ll-currency kiosk operator" means a person that operates a virtual currency kios	<u>sk</u>		
26		in th	state.			
27	<u>14.</u>	<u>"Virt</u>	ıl-currency kiosk transaction" means:			
28		<u>a.</u>	transaction conducted or performed, in whole or in part, by electronic means			
29			ia a virtual-currency kiosk.			
30		<u>b.</u>	transaction made at a virtual-currency kiosk to purchase virtual currency with			
31			at currency or to sell virtual currency for fiat currency.			

1	<u>15.</u>	<u>"Virt</u>	<u>ual-currency wallet" means a software application or other mechanism providing a</u>		
2		mea	ans to hold, store, or transfer virtual currency.		
3	SEC	SECTION 2. Section 13-09.1-50 of the North Dakota Century Code is created and enacted			
4	as follov	vs:			
5	<u>13-0</u>	<u> </u>	60. Virtual-currency kiosks.		
6	<u>1.</u>	A ki	osk operator may not engage in virtual-currency business activity or hold itself out		
7		as b	peing able to engage in virtual-currency business activity with or on behalf of		
8		ano	ther person unless the kiosk operator is licensed in this state as a money		
9		tran	smitter.		
10	<u>2.</u>	<u>A vii</u>	rtual-currency kiosk operator shall comply with all requirements of a money		
11		tran	smitter under this chapter.		
12	<u>3.</u>	<u>A vii</u>	rtual-currency kiosk operator may not locate, or allow a third party to locate, a		
13		<u>virtu</u>	al-currency kiosk in this state unless the virtual-currency kiosk:		
14		<u>a.</u>	Is placed in a commercially accessible area;		
15		<u>b.</u>	Is accessible to users with sufficient space to account for mobility limitations of		
16			users; and		
17		<u>C.</u>	Is subject to security features, including sufficient lighting and surveillance.		
18	<u>4.</u>	<u>Eac</u>	h virtual-currency kiosk operator shall submit a quarterly report of the location of		
19		<u>eacl</u>	h virtual-currency kiosk located within the state to the commissioner within		
20		<u>forty</u>	y-five days of the end of the calendar quarter. The location report must include:		
21		<u>a.</u>	The company's legal name;		
22		<u>b.</u>	Any fictitious or trade name;		
23		<u>C.</u>	The physical address:		
24		<u>d.</u>	The start date of operation of the virtual-currency kiosk at the location;		
25		<u>e.</u>	The end date of operation of the virtual-currency kiosk at the location, if		
26			applicable; and		
27		<u>f.</u>	The virtual-currency addresses associated with the virtual-currency kiosk.		
28	SEC	CTION	<b>3.</b> Section 13-09.1-51 of the North Dakota Century Code is created and enacted		
29	as follov	vs:			

1	<u>13-0</u>	09.1-51. Disclosures.			
2	<u>1.</u>	<u>A v</u>	irtual-	currency kiosk operator shall disclose in a clear, conspicuous, and easily	
3		rea	<u>dable</u>	manner in the chosen language of the customer, all relevant terms and	
4		cor	dition	ns generally associated with the products, services, and activities of the	
5		<u>virt</u>	<u>ual-cւ</u>	urrency kiosk operator and virtual currency.	
6	<u>2.</u>	The	e virtu	al-currency kiosk operator must receive acknowledgment of receipt of all	
7		<u>disc</u>	closur	res required under this section via confirmation of consent.	
8	<u>3.</u>	<u>Eac</u>	ch virt	tual-currency kiosk must include a warning written prominently and in bold	
9		typ	e, sta	ted in substantially the following form:	
10		<u>a.</u>	<u>WA</u>	RNING: CONSUMER FRAUD OFTEN STARTS WITH CONTACT FROM A	
11			STF	RANGER WHO IS INITIATING A DISHONEST SCHEME. I UNDERSTAND	
12			<u>TH/</u>	AT CRIMINAL ACTIVITY MAY APPEAR IN MANY FORMS, INCLUDING:	
13			<u>(1)</u>	Claims of a frozen bank account or credit card.	
14			<u>(2)</u>	Fraudulent bank transactions.	
15			<u>(3)</u>	Claims of identity theft or job offerings in exchange for payments.	
16			<u>(4)</u>	Requests for payments to government agencies or companies.	
17			<u>(5)</u>	Requests for disaster relief donations or loans.	
18			<u>(6)</u>	Offers to purchase tickets for lotteries, sweepstakes, or drawings for	
19				vehicles.	
20			<u>(7)</u>	Prompts to click on desktop popups, such as virus warnings or	
21				communication from alleged familiar merchants.	
22			<u>(8)</u>	Communication from someone impersonating a representative of your bank	
23				or a law enforcement officer.	
24			<u>(9)</u>	IF YOU BELIEVE YOU ARE BEING SCAMMED, CALL A LOCAL LAW	
25				ENFORCEMENT OFFICER BEFORE ANY TRANSACTION.	
26		<u>b.</u>	<u>WA</u>	RNING: FUNDS LOST DUE TO USER ERROR OR FRAUD MAY NOT BE	
27			REC	COVERABLE. TRANSACTIONS CONDUCTED ON THIS	
28			<u>VIR</u>	TUAL-CURRENCY KIOSK ARE IRREVERSIBLE. I UNDERSTAND THESE	
29			RIS	KS AND WISH TO CONTINUE WITH CONDUCTING MY	
30			<u>VIR</u>	TUAL-CURRENCY KIOSK TRANSACTION. PROTECT YOURSELF FROM	
31			FRA	AUD. NEVER SEND MONEY TO SOMEONE YOU DO NOT KNOW.	

1	<u>4.</u>	The	The commissioner shall require the disclosure of material risks associated with virtual		
2		cur	currency and virtual-currency transactions, including:		
3		<u>a.</u>	The transaction may not be reversed;		
4		<u>b.</u>	The virtual-currency kiosk operator's liability for unauthorized virtual currency		
5			transactions;		
6		<u>C.</u>	The virtual-currency kiosk customer's liability for unauthorized currency		
7			transactions;		
8		<u>d.</u>	Virtual currency is not legal tender, backed or insured by the government, and		
9			accounts and value balances are not subject to federal deposit insurance		
10			corporation, national credit union administration, or securities investor protection		
11			corporation protections;		
12		<u>e.</u>	Some virtual currency transactions are deemed to be made when recorded on a		
13			public ledger which may not be the date or time when the individual initiates the		
14			transaction;		
15		<u>f.</u>	Virtual currency's value may be derived from market participants' continued		
16			willingness to exchange fiat currency for virtual currency, which may result in the		
17			permanent and total loss of a particular virtual currency's value if the market for		
18			virtual currency disappears;		
19		<u>g.</u>	An individual who accepts a virtual currency as payment today is not required to		
20			accept and might not accept virtual currency in the future;		
21		<u>h.</u>	The volatility and unpredictability of the price of virtual currency relative to fiat		
22			currency may result in a significant loss over a short period;		
23		<u>i.</u>	The nature of virtual currency means any technological difficulties experienced by		
24			virtual-currency kiosk operators may prevent access to or use of an individual's		
25			virtual currency; and		
26		<u>j.</u>	Any bond maintained by the virtual-currency kiosk operator for the benefit of an		
27			individual may not cover all losses an individual incurs.		
28	<u>5.</u>	The	e commissioner shall require disclosure of:		
29		<u>a.</u>	The amount of the transaction denominated in United States dollars as well as		
30			the applicable virtual currency.		
31		<u>b.</u>	Any fees or expenses charged by the virtual-currency kiosk operator.		

1		<u>C.</u>	Any applicable exchange rates.
2		<u>d.</u>	A daily virtual-currency transaction limit of no more than two thousand dollars per
3			day.
4		<u>e.</u>	Notice of a change in the virtual-currency kiosk operator's rules or policies.
5		<u>f.</u>	The name, address, and telephone number of the owner of the kiosk and the
6			days, time, and means by which a consumer may contact the owner for
7			consumer assistance. Any relevant state and local law enforcement agency for
8			reporting fraud must be displayed on or at the location of the virtual-currency
9			kiosk or on the first screen of the kiosk.
10		<u>g.</u>	Under what circumstances the virtual-currency kiosk operator, without a court or
11			government order, discloses a person's account information to third parties.
12		<u>h.</u>	Other disclosures customarily given in connection with a virtual currency
13			transaction.
14	<u>6.</u>	Afte	er the completion of each transaction, the virtual-currency kiosk operator shall
15		pro	vide an individual with a choice of a physical or digital receipt secured with
16		two	-factor identification in the language chosen by the customer containing the
17		follo	owing:
18		<u>a.</u>	The virtual-currency kiosk operator's name and contact information, including a
19			telephone number to answer questions and register complaints;
20		<u>b.</u>	The relevant state and local law enforcement or government agency for reporting
21			fraud;
22		<u>C.</u>	The type, value, date, and precise time of the transaction, transaction hash, and
23			each applicable virtual-currency address;
24		<u>d.</u>	A unique transaction number able to be linked to the sender during a fraud
25			investigation;
26		<u>e.</u>	A unique transaction number able to be linked to the designated recipient during
27			a fraud investigation;
28		<u>f.</u>	All fees charged;
29		<u>g.</u>	The exchange rate of the virtual currency to United States dollars;
30		<u>h.</u>	A statement of the virtual-currency kiosk operator's liability for nondelivery or
31			delayed delivery; and

1		<u>i.</u>	A statement of the virtual-currency kiosk operator's refund policy.			
2	SEC	SECTION 4. Section 13-09.1-52 of the North Dakota Century Code is created and enacted				
3	as follows:					
4	<u>13-0</u>	)9.1 <u>-</u> {	52. Prevention of fraudulent activity.			
5	<u>1.</u>	<u>A vi</u>	A virtual-currency kiosk operator shall use blockchain analytics software to assist in			
6		the	detection and prevention of suspicious activity, including sending purchased virtual			
7		curr	rency from a virtual-currency kiosk operator to a virtual-currency wallet known to be			
8		<u>affil</u>	iated with fraudulent activity at the time of a transaction and identifying patterns			
9		that	reflect money laundering or other illicit activity. The commissioner may request			
10		evic	dence from any virtual-currency kiosk operator of use of blockchain analytics.			
11	<u>2.</u>	<u>A vi</u>	rtual-currency kiosk operator shall take reasonable steps to detect and prevent			
12		<u>frau</u>	d, including establishing and maintaining a written antifraud policy. The antifraud			
13		poli	cy must include:			
14		<u>a.</u>	The identification and assessment of fraud-related risk areas;			
15		<u>b.</u>	Procedures and controls to protect against identified risks;			
16		<u>C.</u>	Allocation of responsibility for monitoring risks; and			
17		<u>d.</u>	Procedures for the periodic evaluation and revision of the antifraud procedures,			
18			controls, and monitoring mechanisms.			
19	<u>3.</u>	Eac	ch virtual-currency kiosk operator shall designate and employ a compliance officer			
20		with	n the following requirements:			
21		<u>a.</u>	The individual must be qualified to coordinate and monitor compliance with this			
22			chapter and all other applicable federal and state laws and rules;			
23		<u>b.</u>	The individual must be employed full-time by the virtual-currency kiosk operator;			
24			<u>and</u>			
25		<u>C.</u>	The designated compliance officer may not be an individual who owns more than			
26			twenty percent of the virtual-currency kiosk operator by whom the individual is			
27			employed.			
28	<u>4.</u>	Con	mpliance responsibilities required under federal and state laws and rules must be			
29		con	npleted by full-time employees of the virtual-currency kiosk operator.			

1	<u>5.</u>	A virtual-currency kiosk operator shall maintain, implement, and enforce a written				
2		<u>enh</u>	enhanced due diligence policy. The policy must be reviewed and approved by the			
3		virtı	virtual-currency kiosk operator's board of directors or equivalent governing body.			
4	<u>6.</u>	<u>A v</u> i	irtual-currency kiosk operator shall designate and employ a consumer protection			
5		offic	cer. The consumer protection officer:			
6		<u>a.</u>	Must be qualified to coordinate and monitor compliance with state and federal			
7			<u>law;</u>			
8		<u>b.</u>	Must be employed full-time by the virtual-currency kiosk operator; and			
9		<u>c.</u>	May not own more than twenty percent of the virtual-currency kiosk operator.			
10	SEC	CTIO	N 5. Section 13-09.1-53 of the North Dakota Century Code is created and enacted			
11	as follov	vs:				
12	13-09.1-53. Daily transaction limit.					
13	A virtual-currency kiosk operator may not accept transactions of more than two thousand					
14	dollars of cash or the equivalent in virtual currency per calendar day with a single customer in					
15	this state via one or more virtual-currency kiosks operated by the same virtual-currency					
16	operator.					
17	SECTION 6. Section 13-09.1-54 of the North Dakota Century Code is created and enacted					
18	as follows:					
19	13-09.1-54. Customer service.					
20	A virtual-currency kiosk operator performing business in this state shall provide live					
21	customer service at a minimum on Monday through Friday between eight a.m. central time and					
22	ten p.m. central time. The customer service toll-free number must be displayed on the					
23	virtual-currency kiosk or the virtual-currency kiosk screens.					