



Benefiting North Dakota Communities through Charitable Gaming

March 5, 2025

Testimony in SUPPORT of Senate Bill 2205; amendment offered

Chairman Klemin and Members of the House Judiciary Committee:

I'm Scott Meske, representing the North Dakota Gaming Alliance and on behalf of the 178 Members of the NDGA, we offer our support for Senate Bill 2205.

The NDGA has long supported using gaming tax proceeds to properly administer and regulate the industry including addressing gambling disorder needs. Rather than resort to biennial, one-time funding requests, we support a regular stream into these programs, whatever that amount may be needed.

We believe there is more than enough revenue from gaming-generated taxes and contributions to support a comprehensive gaming addiction and treatment program in North Dakota, run by the Department of Health and Human Services. We also encourage the Legislative Assembly to require regular reports from the program, to ensure funds are utilized to benefit the most individuals.

Additionally Mr Chairman, we respectfully offer an amendment to SB 2205, which encompasses one FTE for the Department, the language of which is derived from Senate Bill 2393, which failed prior to crossover. The amendment language is attached to my testimony. Thank you.

The North Dakota Gaming Alliance urges a DO PASS on SB 2205.



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SECTION 2. FULL-TIME EQUIVALENT POSITION AUTHORIZATION - DEPARTMENT OF HEALTH AND HUMAN SERVICES - GAMBLING DISORDER PREVENTION AND TREATMENT FUND. The department of health and human services is authorized one full-time equivalent position for gambling disorder prevention and treatment activities, for the biennium beginning July 1, 2025, and ending June 30, 2027.