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## FIRST ENGROSSMENT with House Amendments

Fifty-fifth
Legislative Assembly
of North Dakota

ENGROSSED SENATE BILL NO. 2318

Introduced by

Senators Thane, Kringstad, Sand, W. Stenehjem Representatives Maragos, Oban

- 1 A BILL for an Act to create and enact two new subsections to section 53-06.1-01 and a new
- 2 section to chapter 53-06.1 of the North Dakota Century Code, relating to the development and
- 3 implementation of a compulsive gambling awareness, rehabilitation, and treatment program by
- 4 the department of human services; to amend and reenact section 53-06.1-12.1 of the North
- 5 Dakota Century Code, relating to the use of gaming and excise taxes; and to provide an
- 6 appropriation.

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## BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

8	SECTION 1. Two new subsections to section 53-06.1-01 of the 1995 Supplement to		
9	the North Dakota Century Code are created and enacted as follows:		
10	"Compulsive gambler" means an individual who is chronically and progressively		
11	preoccupied with gambling and the urge to gamble and with gambling behavior		
12	that compromises, disrupts, or damages personal, family, or vocational pursuits.		
13	"Qualified treatment service provider" means an entity based in North Dakota		
14	which is experienced in and capable of delivering compulsive gambling prevention		
15	awareness, crisis intervention, rehabilitation, and financial counseling and mental		
16	health treatment services as defined by the department of human services.		
17	SECTION 2. A new section to chapter 53-06.1 of the North Dakota Century Code is		
18	created and enacted as follows:		
19	Compulsive gambling prevention, awareness, crisis intervention, rehabilitation,		
20	and treatment services. The department of human services shall contract with qualified		
21	treatment service providers for the development and implementation of a program for gambling		
22	education, prevention, awareness, crisis intervention, rehabilitation, and financial counseling		
23	and mental health treatment services. The program may provide outpatient services; partial		

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1 care services; aftercare services; intervention services; financial counseling services; 2 consultation services; or other forms of preventive, rehabilitative, or treatment services for 3 compulsive gamblers. An individual who provides treatment services must meet the minimum 4 standards for certification as a gambling counselor as established by the national council on 5 problem gambling and be a mental health professional as defined in section 25-03.1-02. An 6 individual who provides financial counseling services must be a certified consumer credit 7 counselor with an accredited financial counseling agency. The department of human services 8 may establish a sliding payment scale for services under the program. The department of 9 human services may establish a centrally located repository of educational materials on 10 identifying and treating compulsive gambling. Any service fee collected by qualified treatment 11 service providers for services provided under the contract must be applied toward the 12 program's compulsive gambling services. 13 SECTION 3. AMENDMENT. Section 53-06.1-12.1 of the 1995 Supplement to the 14 North Dakota Century Code is amended and reenacted as follows: 15 53-06.1-12.1. Deposits. The state treasurer shall deposit gaming and excise taxes, 16 monetary fines, and interest and penalties collected in the general fund in the state treasury. 17 Of the gaming and excise taxes and interest collected under this chapter in each quarter, the 18 state treasurer shall deposit the first two million seven hundred sixty-three thousand dollars in 19 the general fund in the state treasury. The state treasurer shall distribute the amount in excess 20 of two million seven hundred sixty-three thousand dollars collected in each quarter, if any, as 21 follows: 22 1. If less than two million seven hundred sixty-three thousand dollars was collected in 23 a prior quarter, the amount of variance for that prior quarter must be deposited in 24 the general fund in the state treasury until the amount of variance is reduced to 25 zero. Otherwise, subsections 2 and 3 apply. 26 2. Fifty percent of the amount, but not more than a total of seven hundred fifty 27 thousand dollars for the eight quarters of a biennium, must be transferred to the 28 department of human services for use only as provided in section 2 of this Act. 29 3. Fifty percent of the amount must be paid to cities and counties in proportion to the

adjusted gross proceeds within each city, for sites within city limits, or within each

county, for sites outside city limits, to the total adjusted gross proceeds for that

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1		quarter. A payment to a city or county under this subsection may be made only if	
2		the amount owed to the city or county for that quarter is ten dollars or more. A city	
3		or county receiving any moneys under this subsection must use those moneys for	
4		expenses of gaming enforcement within the city or county.	
5	<u>4.</u>	If one million five hundred thousand dollars has been transferred or paid as	
6		provided by subsections 2 and 3 for a biennium, the amount must be deposited in	
7		the state treasury.	
8	SEC	CTION 4. APPROPRIATION. There is hereby appropriated from special funds	
9	derived from gaming and excise taxes and interest transferred to the department of human		
10	services operating fund, the sum of \$750,000, or so much of the sum as may be necessary, to		
11	the department of human services for the purpose of implementing section 2 of this Act, for the		
12	biennium beginning July 1, 1997, and ending June 30, 1999.		
13	SEC	CTION 5. APPROPRIATION. There is hereby appropriated from special funds	
14	derived from	n gaming and excise taxes and interest, the sum of \$750,000, or so much of the	

sum as may be necessary, to the attorney general for the purpose of providing grants to cities

and counties for gaming enforcement as provided in section 3 of this Act.