

HOUSE BILL NO. 1405

Introduced by

Representatives Eckre, Hawken, Weisz

Senators Espegard, Nichols, Trenbeath

1 A BILL for an Act to amend and reenact subsection 1 of section 24-02-03.3 of the North Dakota
2 Century Code, relating to vehicles under the control of the central vehicle management system.

3 **BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:**

4 **SECTION 1. AMENDMENT.** Subsection 1 of section 24-02-03.3 of the North Dakota
5 Century Code is amended and reenacted as follows:

6 1. The director shall establish within the department a central vehicle management
7 system to regulate the operation, maintenance, and management of all motor
8 vehicles owned or leased by the state subject to registration under chapters 39-04
9 and 39-05. Upon the request of a state agency and an agreement between the
10 agency and director for the use of the motor vehicle-related equipment, the director
11 may purchase or lease motor vehicle-related equipment and include that
12 equipment within the system. The director shall provide a uniform method of
13 documenting the use and cost of operation of motor vehicles and motor
14 vehicle-related equipment in the system. The director shall advise the director of
15 the office of management and budget as to the need to acquire or dispose of
16 system motor vehicles. The specifications for highway patrol vehicles to be
17 acquired may be set by the highway patrol superintendent. Every state agency,
18 institution, department, board, bureau, and commission unless exempted by the
19 director must use the system. However, an agency, institution, department, board,
20 bureau, or commission may authorize the use of an employee's personal motor
21 vehicle pursuant to subsection 4 of section 54-06-09. In addition, upon request by
22 an institution under the control of the state board of higher education, the director
23 shall exempt a vehicle used by that institution which will not be used over three
24 thousand five hundred miles [5632.70 kilometers] per year.