

**FISCAL NOTE**  
**Requested by Legislative Council**  
**01/14/2015**

Bill/Resolution No.: SB 2202

- 1 A. **State fiscal effect:** *Identify the state fiscal effect and the fiscal effect on agency appropriations compared to funding levels and appropriations anticipated under current law.*

	2013-2015 Biennium		2015-2017 Biennium		2017-2019 Biennium	
	General Fund	Other Funds	General Fund	Other Funds	General Fund	Other Funds
<b>Revenues</b>	\$0	\$0	\$(2,801,832)		\$(2,801,832)	
<b>Expenditures</b>	\$0	\$0	\$0	\$(244,128)	\$0	\$(244,128)
<b>Appropriations</b>	\$0	\$0	\$0		\$0	

- 1 B. **County, city, school district and township fiscal effect:** *Identify the fiscal effect on the appropriate political subdivision.*

	2013-2015 Biennium	2015-2017 Biennium	2017-2019 Biennium
<b>Counties</b>		\$(17,089)	
<b>Cities</b>		\$(227,039)	
<b>School Districts</b>			
<b>Townships</b>			

- 2 A. **Bill and fiscal impact summary:** *Provide a brief summary of the measure, including description of the provisions having fiscal impact (limited to 300 characters).*

This bill reduces the gaming tax on adjusted gross proceeds by .25%, from 1% to .75% and changes the amount of gross proceeds on which the tax is levied.

- B. **Fiscal impact sections:** *Identify and provide a brief description of the sections of the measure which have fiscal impact. Include any assumptions and comments relevant to the analysis.*

The change in the gaming tax rate on adjusted gross proceeds will result in a significant decrease to general fund revenues. If the intention is to leave unchanged the 7% of the gaming taxes that is paid to political subdivisions, this gaming tax payback will also be significantly reduced.

3. **State fiscal effect detail:** *For information shown under state fiscal effect in 1A, please:*

- A. **Revenues:** *Explain the revenue amounts. Provide detail, when appropriate, for each revenue type and fund affected and any amounts included in the executive budget.*

This bill will reduce 2015-17 biennium general fund revenues by an estimated \$2,801,832. If 7% rate for the 2015-17 biennium gaming tax payback to political subdivisions is unchanged this payback amount will be reduced by \$244,128. A 14.3% gaming tax payback is needed to continue providing \$510,000 to political subdivisions to assist with gaming enforcement for the 2015-17 biennium.

- B. **Expenditures:** *Explain the expenditure amounts. Provide detail, when appropriate, for each agency, line item, and fund affected and the number of FTE positions affected.*

If 7% rate for the 2015-17 biennium gaming tax payback to political subdivisions is unchanged this payback amount will be reduced by \$244,128.

- C. **Appropriations:** *Explain the appropriation amounts. Provide detail, when appropriate, for each agency and fund affected. Explain the relationship between the amounts shown for expenditures and appropriations. Indicate whether the appropriation or a part of the appropriation is included in the executive budget or relates to a continuing appropriation.*

If 7% rate for the 2015-17 biennium gaming tax payback to political subdivisions is unchanged this payback amount will be reduced by \$244,128.

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