## FISCAL NOTE Requested by Legislative Council 01/15/2019

Bill/Resolution No.: SB 2162

1 A. **State fiscal effect:** Identify the state fiscal effect and the fiscal effect on agency appropriations compared to funding levels and appropriations anticipated under current law.

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	2017-2019 Biennium		2019-2021 Biennium		2021-2023 Biennium			
	General Fund	Other Funds	General Fund	Other Funds	General Fund	Other Funds		
Revenues	\$0	\$0	\$(88,800)	\$0	\$(88,800)	\$0		
Expenditures	\$0	\$0	\$0	\$0	\$0	\$0		
Appropriations	\$0	\$0	\$0	\$0	\$0	\$0		

1 B. County, city, school district and township fiscal effect: Identify the fiscal effect on the appropriate political subdivision.

	2017-2019 Biennium	2019-2021 Biennium	2021-2023 Biennium
Counties			
Cities			
School Districts			
Townships			

2 A. **Bill and fiscal impact summary:** Provide a brief summary of the measure, including description of the provisions having fiscal impact (limited to 300 characters).

The bill increases the primary prize an organization may award from \$6,000 to \$8,000. The total of prizes paid for all games changed from \$12,000 to \$40,000 per year.

B. **Fiscal impact sections**: Identify and provide a brief description of the sections of the measure which have fiscal impact. Include any assumptions and comments relevant to the analysis.

There are currently 74 licensed gaming organizations that conducted activity where their prizes did not exceed \$40,000 per year during fiscal year 2018. These organizations would no longer need a state gaming license and could conduct games under a local permit.

These 74 licensed organizations (23% of current licensed organizations) paid gaming tax revenue totaling \$64,800 during the average of the last two years. Licensing fees collected from these organizations totaled \$24,000 for two years.

- 3. State fiscal effect detail: For information shown under state fiscal effect in 1A, please:
  - A. **Revenues:** Explain the revenue amounts. Provide detail, when appropriate, for each revenue type and fund affected and any amounts included in the executive budget.

There are currently 74 licensed gaming organizations that conducted activity where their prizes did not exceed \$40,000 per year during fiscal year 2018. These organizations would no longer need a state gaming license and could conduct games under a local permit.

These 74 licensed organizations (23% of current licensed organizations) paid gaming tax revenue totaling \$64,800 during the average of the last two years. Licensing fees collected from these organizations totaled \$24,000 for two years.

B. **Expenditures:** Explain the expenditure amounts. Provide detail, when appropriate, for each agency, line item, and fund affected and the number of FTE positions affected.

N/A

C. **Appropriations:** Explain the appropriation amounts. Provide detail, when appropriate, for each agency and fund affected. Explain the relationship between the amounts shown for expenditures and appropriations. Indicate whether the appropriation or a part of the appropriation is included in the executive budget or relates to a continuing appropriation.

N/A

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