Sixty-seventh Legislative Assembly of North Dakota

SENATE BILL NO. 2314

Introduced by

Senators Heckaman, Marcellais

Representative Boschee

- 1 A BILL for an Act to create and enact section 54-58-04 of the North Dakota Century Code.
- 2 relating to tribal-state gaming compacts and authorization of online gaming and online sports
- 3 betting exclusively by tribes.

4 BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

5 **SECTION 1.** Section 54-58-04 of the North Dakota Century Code is created and enacted as 6 follows:

- 7 <u>Tribal-state gaming compact involving online gaming or online sports betting.</u>
- The governor may negotiate and execute a tribal-state gaming compact, subject to
 section 54-58-03, for the conduct of online gaming and online sports betting by a
- 10 <u>federally recognized Indian tribe.</u>

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- 11 2. For purposes of section 25 of article XI of the Constitution of North Dakota regarding
 12 gaming activity authorized by this section:
 - a. Federally recognized Indian tribes are public-spirited organizations.
- b. Federally recognized Indian tribes are not subject to chapter 53-06.1 or rules
 applicable to eligible organizations conducting gaming, except as agreed to in a
- 16 <u>tribal-state gaming compact.</u>
- 3. Online gaming and online sports betting may be conducted and operated within the
 state exclusively by federally recognized Indian tribes, utilizing servers located on a
 tribal reservation within the state, and pursuant to a compact duly entered by the state
 and the tribe.
- Persons of age may participate in online gaming and online sports betting gaming
 activities from any location within the state, provided the gaming activities are
 conducted by a federally recognized Indian tribe, utilize servers located on a tribal
 reservation within the state, and are operated pursuant to a compact entered by the

Sixty-seventh Legislative Assembly

- state and the tribe. A person may not be required to register for online gaming or
 online sports betting accounts in person.
- 5. Any tribal-state gaming compact for online gaming, and any compact for online sports
 betting, must address the following:
- 5 <u>a. The scope of permitted gaming activities:</u>
- 6 <u>b.</u> <u>Geolocation;</u>
- 7 <u>c. Account encryption;</u>
- 8 <u>d. Age verification; and</u>
- 9 <u>e. Measures to prevent and mitigate online gaming addiction.</u>