

SENATE BILL NO. 2126

Introduced by

Senators Conley, Elkin, Veda

Representatives Grueneich, Ostlie

1 A BILL ~~for an Act to amend and reenact section 53-06.1-10.1 of the North Dakota Century~~
 2 ~~Code, relating to the sale of raffle board squares.~~ for an Act to create and enact a new
 3 subdivision to subsection 3 of section 53-06.1-03 of the North Dakota Century Code, relating to
 4 the sale of raffle boards; and to amend and reenact subsection 3 of section 53-06.1-14 of the
 5 North Dakota Century Code, relating to affixing a North Dakota gaming stamp.

6 **BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:**

7 ~~**SECTION 1. AMENDMENT.** Section 53-06.1-10.1 of the North Dakota Century Code is~~
 8 ~~amended and reenacted as follows:~~

9 ~~**53-06.1-10.1. Raffles.**~~

10 ~~1. A prize for a raffle may be cash or merchandise but may not be real estate. No~~ ~~single~~
 11 ~~cash prize may not exceed twenty-five thousand dollars and the total cash prizes in~~
 12 ~~one day may not exceed twenty-five thousand dollars. However, on not more than two~~
 13 ~~occasions per year a licensed organization may, at the request of a winning player,~~
 14 ~~exchange a merchandise prize valued at not more than twenty-five thousand dollars~~
 15 ~~for a cash prize.~~

16 ~~2. The maximum cash prize limits of this section do not apply to a public spirited~~
 17 ~~organization that supports amateur collegiate athletics.~~

18 ~~3. An organization permitted to conduct raffles in this state may conduct a fifty-fifty raffle~~
 19 ~~either by manual drawing or by using a random number generator. Fifty-fifty raffle~~
 20 ~~tickets must be sold and drawings held onsite at the location of and on the date of the~~
 21 ~~event. Fifty-fifty raffles may not be conducted online over the internet.~~

22 ~~4. A licensed organization permitted to conduct raffles in this state may sell online over~~
 23 ~~the internet and may accept an electronic payment, including payment by a debit card~~
 24 ~~or a credit card, for the purchase of a raffle ticket. An organization that accepts~~

1 payment by credit card for the purchase of a raffle ticket shall limit an individual's ticket
2 purchases using a credit card to five hundred dollars per day, not to exceed
3 one thousand five hundred dollars per week. If a licensed organization accepts
4 electronic payment for the purchase of a raffle ticket, the organization shall verify the
5 ticket purchaser is at least eighteen years of age and physically is located in the state.
6 ~~5. For a raffle board, an organization permitted to conduct raffles must sell the numbered
7 squares on the board for the same price and may sell squares at a site thirty days
8 before the drawing.~~

9 **SECTION 1.** A new subdivision to subsection 3 of section 53-06.1-03 of the North Dakota
10 Century Code is created and enacted as follows:

11 For a raffle board, an organization permitted to conduct raffles shall sell the
12 numbered squares on the board for the same price and may sell squares at a site
13 thirty days before the drawing.

14 **SECTION 2. AMENDMENT.** Subsection 3 of section 53-06.1-14 of the North Dakota
15 Century Code is amended and reenacted as follows:

16 3. A licensed distributor shall affix a North Dakota gaming stamp to each deal of pull
17 tabs, raffle board, punchboard, sports pool board, calcutta board, and series of
18 paddlewheel ticket cards sold or otherwise provided to a licensed organization or
19 organization that has a permit and shall purchase the stamps from the attorney
20 general for thirty-five cents each. Ten cents of each stamp sold by the attorney
21 general, up to thirty-six thousand dollars per biennium, must be credited to the
22 attorney general's operating fund to defray the costs of issuing and administering the
23 gaming stamps.

PROPOSED AMENDMENTS TO SENATE BILL NO. 2126

Page 1, line 1, after "A BILL" replace the remainder of the bill with "for an Act to create and enact a new subdivision to subsection 3 of section 53-06.1-03 of the North Dakota Century Code, relating to the sale of raffle boards; and to amend and reenact subsection 3 of section 53-06.1-14 of the North Dakota Century Code, relating to affixing a North Dakota gaming stamp.

BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

SECTION 1. A new subdivision to subsection 3 of section 53-06.1-03 of the North Dakota Century Code is created and enacted as follows:

For a raffle board, an organization permitted to conduct raffles shall sell the numbered squares on the board for the same price and may sell squares at a site thirty days before the drawing.

SECTION 2. AMENDMENT. Subsection 3 of section 53-06.1-14 of the North Dakota Century Code is amended and reenacted as follows:

3. A licensed distributor shall affix a North Dakota gaming stamp to each deal of pull tabs, raffle board, punchboard, sports pool board, calcutta board, and series of paddlewheel ticket cards sold or otherwise provided to a licensed organization or organization that has a permit and shall purchase the stamps from the attorney general for thirty-five cents each. Ten cents of each stamp sold by the attorney general, up to thirty-six thousand dollars per biennium, must be credited to the attorney general's operating fund to defray the costs of issuing and administering the gaming stamps."

Renumber accordingly