

DRAFT
Version 7-9-12

NORTH DAKOTA LOTTERY

Underlining represents proposed additions to the present rules.
~~Strikethrough~~ represents proposed deletions to the present rules.

CHAPTER 10-16-06
WILD CARD 2® GAME

10-16-06-01. Game description. To play WILD CARD 2®, a player selects five different white numbers, between one and ~~thirty-one~~ thirty-three, and one out of sixteen card symbols (wild card) selected from the jack, queen, king, or ace of any suit. The player selects two plays for a minimum price of one dollar. A grand prize is paid on a single-payment cash pari-mutuel basis and a set prize (cash prize of ~~five~~ six thousand dollars or less) is paid on a single-payment cash basis. Draws are held every Wednesday and Saturday.

History: Effective February 1, 2004; amended effective April 1, 2006; January 13, 2013.

General Authority: NDCC 53-12.1-13

Law Implemented: NDCC 53.12.1-13

10-16-06-02. Expected prize pool percentages and odds. The minimum grand prize is ~~one~~ two hundred thousand dollars and is paid on a pari-mutuel basis. Except as provided by rule, a set prize must be paid according to these matches per play and prize amounts with these expected prize payout percentages:

<u>Matches Per Play</u>	<u>Prize</u>	<u>Prize Pool Percentage Allocated to Prize</u>	<u>Odds*</u>
5 white + Wild Card	Grand prize	36.25 <u>42.23%</u>	1:1,359,288 <u>1:1,898,688</u>
5 white + no Wild Card	\$5,000 <u>\$6,000</u>	10.41 <u>18.32%</u>	1:90,619 <u>1:126,579</u>
4 white + Wild Card	\$500	9.02 <u>6.47%</u>	1:10,456 <u>1:13,562</u>
4 white + no Wild Card	\$20 <u>\$30</u>	5.41 <u>5.82%</u>	1:697 <u>1:904</u>
3 white + Wild Card	\$5 <u>\$6</u>	2.26 <u>2.10%</u>	1:418 <u>1:502</u>
3 white + no Wild Card	\$2	13.53 <u>10.48%</u>	1:281 <u>1:33</u>
2 white + Wild Card	\$1 <u>\$2</u>	3.61 <u>6.05%</u>	1:81 <u>1:58</u>
1 white + Wild Card	\$1	10.38 <u>9.46%</u>	1:81 <u>1:19</u>
0 white + Wild Card	\$1	9.13 <u>9.08%</u>	1:81 <u>1:19</u>

Overall odds of winning a prize on a one dollar play are ~~1:61~~1:6.67.

*Reflects the odds of winning and probable distribution of winning plays in and among each prize tier, based on the total number of possible combinations.

History: Effective February 1, 2004; amended effective April 1, 2006; January 13, 2013.

General Authority: NDCC 53.12.1-13

Law Implemented: NDCC 53-12.1-13

10-16-06-04. Prize pool and payment.

1. The prize pool for all prize categories must consist of ~~fifty-five~~ fifty-seven percent of each draw period's sales after the prize reserve account is funded.
2. The prize money allocated to the grand prize pool must be divided equally by the number of plays that win the grand prize. If the grand prize is not won in a draw, subject to any restrictions by the game group, the prize money allocated for the grand prize must roll over and be added to the grand prize pool for the next draw. A grand prize must be paid in cash in a single payment.
3. The prize pool percentage allocated to set prizes must be carried forward to the next draw if all or a portion of it is not needed to pay the set prizes awarded in the current draw.
4. The lottery may not pay a grand or set cash prize until after it receives authorization from the MUSL. The lottery may pay the prize before it receives the funds from the MUSL.

History: Effective February 1, 2004; amended effective April 1, 2006; April 1, 2008;
January 13, 2013.

General Authority: NDCC 53-12.1-13

Law Implemented: NDCC 53-12.1-13