

April 1, 1999

PROPOSED AMENDMENTS TO ENGROSSED HOUSE BILL NO. 1007

Page 1, line 2, after "affairs" insert "; to provide for line item transfers for the 1997-99 biennium; and to declare an emergency"

Page 1, line 12, replace "5,811,293" with "5,880,699"

Page 1, line 15, replace "432,220" with "482,220"

Page 1, line 16, replace "8,266,841" with "8,386,247"

Page 1, line 17, replace "5,938,446" with "6,147,410"

Page 1, line 18, replace "2,328,395" with "2,238,837"

Page 1, line 24, replace "2,772,729" with "2,683,171"

Page 2, line 1, replace "5,956,779" with "6,165,743"

Page 2, line 2, replace "8,729,508" with "8,848,914"

Page 2, after line 2, insert:

"SECTION 2. LINE ITEM TRANSFERS - 1997-99 BIENNIUM. Notwithstanding section 54-16-04, the director of the office of management and budget and the state treasurer, at the request of the director of the department of veterans affairs, shall transfer \$1,772 from the salaries and wages line item contained in subdivision 2 of section 1 of chapter 36 of the 1997 Session Laws to the operating expenses line item contained in subdivision 2 of section 1 of chapter 36 of the 1997 Session Laws. The authority to make this transfer begins with the effective date of this Act and ends on June 30, 1999.

SECTION 3. APPROPRIATION. There is hereby appropriated \$3,300 of special funds from donations to the department of veterans affairs for the period beginning with the effective date of this Act and ending June 30, 1999.

SECTION 4. LAND BOARD DISTRIBUTIONS. Notwithstanding the provisions of section 15-03-05.2, during the 1999-2001 biennium, the board of university and school lands shall distribute to the veterans home all income from a permanent fund managed for this institution.

SECTION 5. EMERGENCY. Sections 2 and 3 of this Act are declared to be an emergency measure."

Renumber accordingly

STATEMENT OF PURPOSE OF AMENDMENT:

DEPARTMENT 313 - VETERANS HOME

SENATE - This amendment makes the following changes:

	EXECUTIVE BUDGET	HOUSE VERSION	SENATE CHANGES	SENATE VERSION
Salaries and wages	\$5,919,777	\$5,811,293	\$69,406	\$5,880,699
Operating expenses	2,029,278	1,978,278		1,978,278
Equipment	53,550	45,050		45,050
Major improvements	482,220	432,220	50,000	482,220
Grants				
Total all funds	\$8,484,825	\$8,266,841	\$119,406	\$8,386,247
Less special funds	<u>5,979,296</u>	<u>5,938,446</u>	<u>208,964</u>	<u>6,147,410</u>
General fund	\$2,505,529	\$2,328,395	(\$89,558)	\$2,238,837
FTE	84.61	84.61	0.00	84.61

Detail of Senate changes to the House version includes:

	CHANGE FUNDING FOR FIRE SPRINKLER SYSTEM TO ALL OTHER FUNDS ¹	RESTORE FUNDING FOR TUCK-POINTING, ETC. REMOVED BY HOUSE	RESTORE FUNDING FOR SHIFT DIFFERENTIAL REMOVED BY HOUSE	RESTORE NURSES SPECIAL SALARY INCREASE REMOVED BY HOUSE FROM OTHER FUNDS ²	RECOGNIZE ADDITIONAL LAND DEPARTMENT INCOME	TOTAL SENATE CHANGES
Salaries and wages			\$33,100	\$36,306		\$69,406
Operating expenses						
Equipment						
Major improvements		\$50,000				50,000
Grants						
Total all funds	\$0	\$50,000	\$33,100	\$36,306	\$0	\$119,406
Less special funds	<u>25,000</u>	<u>50,000</u>	<u>33,100</u>	<u>36,306</u>	<u>64,558</u>	<u>208,964</u>
General fund	(\$25,000)	\$0	\$0	\$0	(\$64,558)	(\$89,558)
FTE	0.00	0.00	0.00	0.00	0.00	0.00

¹ Provides a total of \$151,500 from other funds, including federal Veterans Administration funds if available.

² Provides a total of \$90,592 from other funds for nurses salary increases, the same total amount as in the executive budget. The executive budget funded the \$36,306 from the general fund. Section 4 is added to allow the Veterans Home to receive \$64,558 of additional Land Department income.

DEPARTMENT 321 - VETERANS AFFAIRS

SENATE - The Senate makes no changes to the Department of Veterans Affairs.

Sections 2, 3, and 5 are added to allow the Department of Veterans Affairs to receive \$3,300 of donations for 1997-99 and to authorize the transfer from salaries and wages to operating expenses in the amount of \$1,772 to provide funds for payment of the State Auditor's billing for fiscal year 1998.