FISCAL NOTE

(Return original	and 10	copies)							
Bill/Resolution I	No.:	НВ	1244 Ame		dment to:				
Requested by L	egislativ	e Council		Date	Date of Request:		1-13-99		
Please estir funds, coun				mounts) of th	e above me	easure for s	tate gene	ral or special	
Narrative:									
caused dama fish program come from a because of a state's fish a management	ges to prives will resument excise taged federal reading game dareas, sm	vate roads. Ta lt in the loss of ex on hunting of quirement that epartment. The all game and b	king these fund if \$2,500,000 pe equipment such hunting license ne funds that wo big game manag	game and fish for saway from the er year of Federa as firearms and the fees not be used buld be lost pay the gement, and the led dollars were re-	control of the l Aid in Wild archery equip for anything for managements out to the control of th	game and fis life Restoration ment. The fit other than the ent of the Dep on program.	sh director a on funds. The unding woul he administra oartment's w North Dako	nd game and hese funds d be lost ation of the rildlife would	
2. State fiscal	effect in	dollar amo	unts:						
	Ger	997-99 Bier Ieral Ind	nnium Special Funds	1999-2001 General Fund	Biennium Special Funds	Ger	001-03 Bio neral und	ennium Special Funds	
Revenues:	()	0	0	(\$5,000,	000)	0 (\$5,000,000	
Expenditures:	()	0	0	\$100,	000	0	\$100,000	
3. What, if any	y, is the	effect of this	s measure or	the appropri	ation for you	ur agency o	or departm	ent:	
a. For rest	of 1997	-99 bienniu	m:	None					
b. For the	1999-20	01 bienniur	n:+	\$100,000		•			
c. For the	2001-03	biennium:		\$100,000			•		
4. County, Ci	itv. and	School Dis	trict fiscal ef	fect in dollar a	amounts:				
•	99 Bienni			1999-2001 Biennium		2001-03 Biennium			
Counties	Cities	School Districts	Counties	Cities	School Districts	Counties	Cities	School Districts	
<u> </u>	0	0	0	0	0	0	0	0 -	
If additional sp attach a supple				Signed	D	hlades 1 Schadew			
Date Prepared	l:1/	14/99		Departmen	Department Game and Fish				
				Phone Nur	nber 32	8-6305			