

NORTH DAKOTA LEGISLATIVE COUNCIL

Tentative Agenda

**JUDICIARY COMMITTEE**

Tuesday, August 12, 2008  
Roughrider Room, State Capitol  
Bismarck, North Dakota

9:00 a.m. Call to order  
Roll call  
Approval of the minutes of the April 15, 2008, meeting

**UNIFORM LAWS**

9:05 a.m. Presentation by Mr. Jay E. Buringrud, Commissioner, North Dakota Commission on Uniform State Laws, regarding the recommendations of the commission for the 2009 legislative session

9:25 a.m. Testimony and comments by other interested persons regarding the uniform law recommendations

**STATUTORY REVISION**

9:30 a.m. Presentation by Mr. John Walstad, Code Revisor, Legislative Council, of a bill draft relating to technical corrections to the North Dakota Century Code

9:40 a.m. Committee discussion

**GAMING COMMISSION STUDY**

9:45 a.m. Presentation by the Legislative Council staff of a revised bill draft regarding the creation of a gaming advisory committee

9:50 a.m. Presentation by Mr. James P. Wang, Chairman, State Gaming Commission, regarding the gaming advisory committee bill draft

10:10 a.m. Testimony from other interested persons regarding the bill draft

10:25 a.m. Committee discussion

10:35 a.m. Break

**STATEWIDE AUTOMATED VICTIM INFORMATION AND NOTIFICATION SYSTEM**

10:50 a.m. Presentation by the Legislative Council staff of a bill draft regarding statutory changes necessary upon implementation of the statewide automated victim information and notification system

11:00 a.m. Testimony from other interested persons regarding the bill draft

11:20 a.m. Committee discussion

**OTHER BUSINESS**

11:35 a.m. Discussion of state and federal laws regarding the possession of firearms by certain offenders

12:00 noon Adjourn

**Committee Members**

Representatives Lawrence R. Klemin (Chairman), Randy Boehning, Stacey Dahl, Lois Delmore, Brenda Heller, Joyce Kingsbury, Kim Koppelman, William E. Kretschmar, Jasper Schneider, Lisa Wolf

Senators Tom Fiebiger, Stanley W. Lyson, Carolyn Nelson, Dave Nething, Dave Oehlke, Curtis Olafson