

**Sixty-first Legislative Assembly of North Dakota
In Regular Session Commencing Tuesday, January 6, 2009**

**SENATE CONCURRENT RESOLUTION NO. 4028
(Senator Grindberg)**

A concurrent resolution directing the Legislative Council to study the charitable gaming laws to determine whether the laws regarding taxation, limitations, enforcement, conduct, and play of charitable gaming are fair, adequate, and appropriate.

WHEREAS, since the advent of charitable gaming in the state in 1977, charitable gaming has generated significant revenue for the state and has provided a vital source of revenue to numerous charitable organizations throughout the state; and

WHEREAS, due to increased competition and other factors, the charitable gaming industry has experienced a decline of activity over the past several years; and

WHEREAS, a comprehensive review of the state's charitable gaming laws has not been conducted since the 1993-94 interim; and

WHEREAS, a thorough review of laws governing charitable gaming is necessary to assure that laws regarding taxes, expense limitations, enforcement, conduct, and play of charitable games are adequate to govern charitable gaming under current conditions;

NOW, THEREFORE, BE IT RESOLVED BY THE SENATE OF NORTH DAKOTA, THE HOUSE OF REPRESENTATIVES CONCURRING THEREIN:

That the Legislative Council study the charitable gaming laws to determine whether the laws regarding taxation, limitations, enforcement, conduct, and play of charitable gaming are fair, adequate, and appropriate; and

BE IT FURTHER RESOLVED, that the Legislative Council report its findings and recommendations, together with any legislation required to implement the recommendations, to the Sixty-second Legislative Assembly.