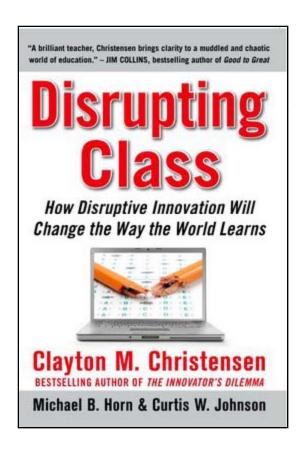
Disrupting Class:

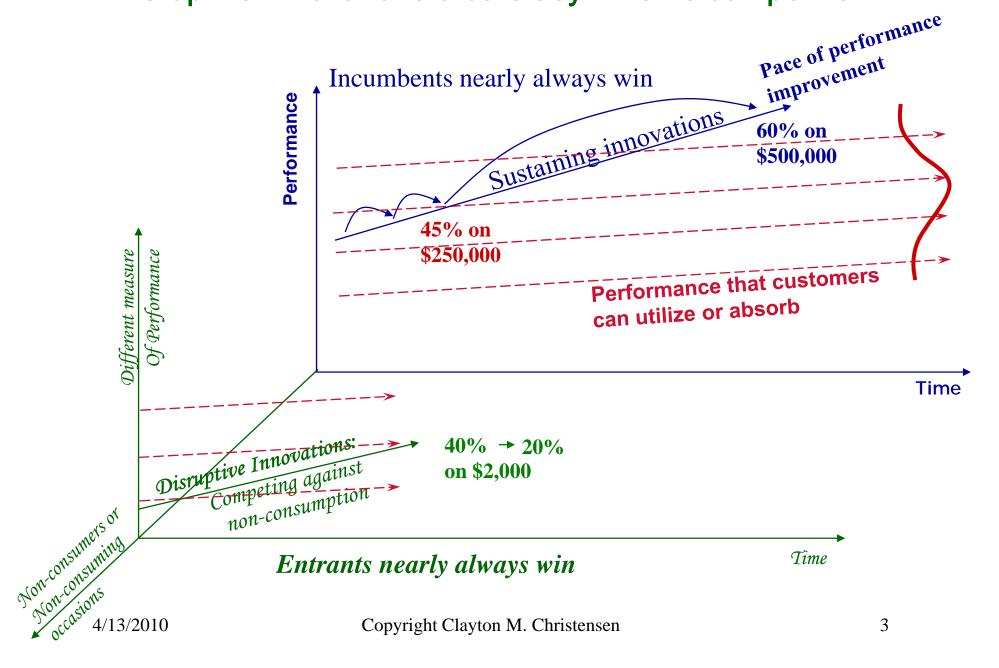
How Disruptive Innovation Will Change the Way the World Learns

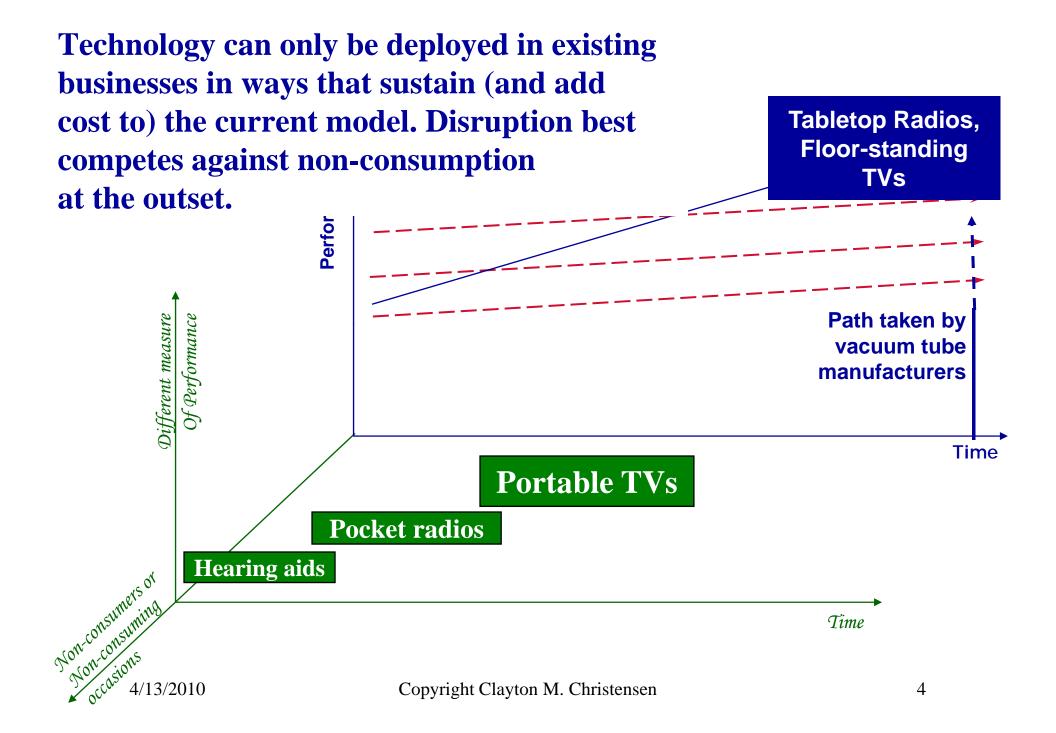
Curtis Johnson





Disruptive Innovations create asymmetric competition

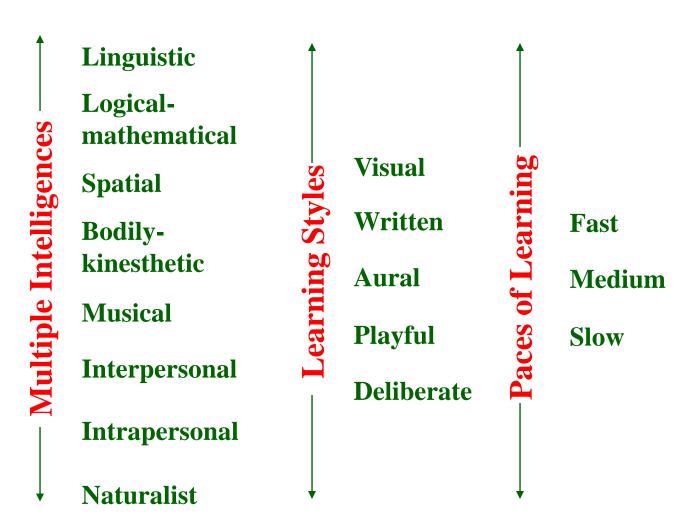




K12 business model ripe for disruption

Worn Out Assumptions	Emerging Realities
Knowledge scarce, hard to access	Knowledge readily available
Subjects – courses – sequence	Multi-dimensional learning
Improvement by command	Crucial role of motivation
Students learn same way/same time	Kids more different than ever
Standardization – batch processing	Radical personalization

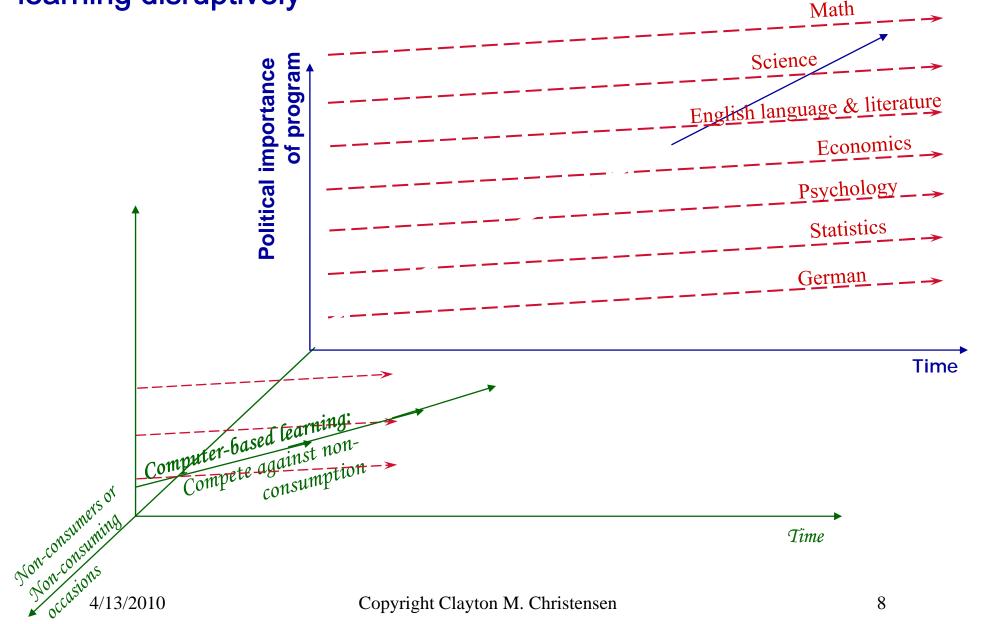
We all learn differently



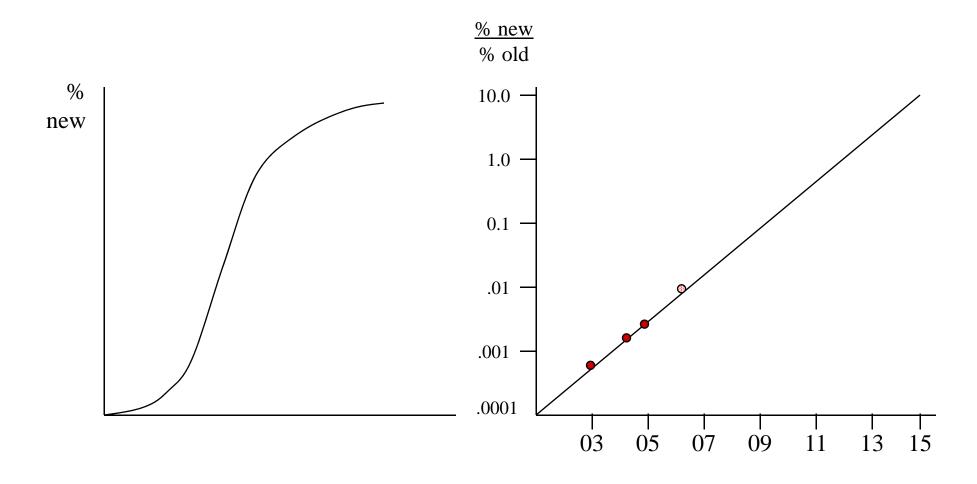
Prime examples of non-consumption

- Credit recovery
- Drop-outs
- AP Courses
- Home-schooled and homebound students
- Small, rural, and urban schools
- Tutoring
- Pre-K

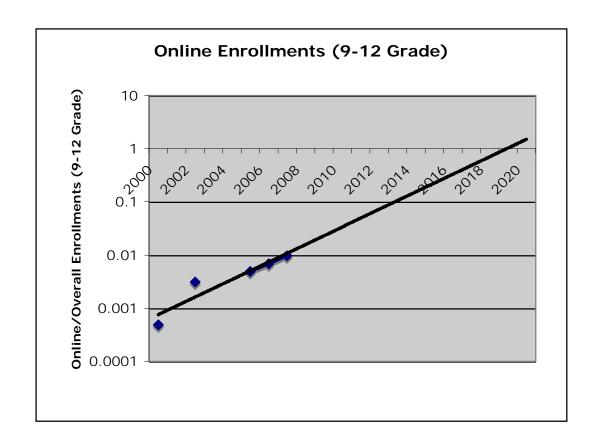
Perfect opportunity to implement computer-based learning disruptively



The substitution of one thing for another always follows an S-curve pattern



Online learning gaining adoption



Enrollments up from 45,000 in 2000 to 1,000,000 in 2007