

STATEMENT OF PURPOSE OF AMENDMENT:

House Bill No. 1017 - Game and Fish Department - Senate Action

	Executive Budget	House Version	Senate Changes	Senate Version
Salaries and wages	\$21,883,052	\$20,960,381	\$922,671	\$21,883,052
Operating expenses	12,800,000	12,800,000		12,800,000
Capital assets	3,965,000	3,965,000	(800,000)	3,165,000
Grants	6,344,000	6,544,000		6,544,000
Land habitat and deer depredation	11,080,162	11,080,162		11,080,162
Noxious weed control	550,000	550,000		550,000
Grants, gifts, and donations	400,000	400,000		400,000
Nongame wildlife conservation	120,000	120,000		120,000
Lonetree Reservoir	1,655,689	1,655,689		1,655,689
Wildlife Services	768,800	768,800		768,800
Total all funds	\$59,566,703	\$58,844,032	\$122,671	\$58,966,703
Less estimated income	59,566,703	58,844,032	122,671	58,966,703
General fund	\$0	\$0	\$0	\$0
FTE	157.00	157.00	0.00	157.00

Department No. 720 - Game and Fish Department - Detail of Senate Changes

	Restores Funding Related to Anticipated Salary Savings¹	Restores Salary Equity Funding²	Removes Increased Funding for Land Acquisition³	Total Senate Changes
Salaries and wages	\$619,906	\$302,765		\$922,671
Operating expenses				
Capital assets			(800,000)	(800,000)
Grants				
Land habitat and deer depredation				
Noxious weed control				
Grants, gifts, and donations				
Nongame wildlife conservation				
Lonetree Reservoir				
Wildlife Services				
Total all funds	\$619,906	\$302,765	(\$800,000)	\$122,671
Less estimated income	619,906	302,765	(800,000)	122,671
General fund	\$0	\$0	\$0	\$0
FTE	0.00	0.00	0.00	0.00

¹ This amendment restores funding for salaries and wages removed by the House to recognize anticipated savings from vacant positions and employee turnover.

² This amendment restores salary equity funding removed by the House.

³ This amendment removes funding of \$800,000 included in the executive budget for department land acquisitions.

A section is added requiring the department to conduct a cost-benefit analysis for certain rules proposed by the department.

