Sixty-seventh Legislative Assembly of North Dakota

SENATE BILL NO. 2333

Introduced by

Senators Davison, Clemens

Representatives Bosch, Howe

- 1 A BILL for an Act to create and enact a new section to chapter 51-07 of the North Dakota
- 2 Century Code, relating to in-application payments for software applications and purchases.

3 BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:

4 SECTION 1. A new section to chapter 51-07 of the North Dakota Century Code is created 5

and enacted as follows:

6 Software applications - In-application payment - Prohibitions.

7 1. As used in this section:

8	<u>a.</u>	"Developer" means a creator of a software application made available for
9		download by a user through a digital application distribution platform or other
10		digital distribution platform.
11	<u>b.</u>	"Digital application distribution platform" means a digital distribution platform for
12		applications and services provided to a user on general-purpose hardware,
13		including a mobile phone, smartphone, tablet, personal computer, and other
14		general-purpose devices connected to the internet. The term includes a digital
15		application platform provided or used only for a certain type of device, including a
16		certain grade of computing device, a device made only by a particular
17		manufacturer, or a device running a particular operating system.
18	<u>C.</u>	"Digital transaction platform" means a system for accepting payments from a user
19		for an application or service received from a digital application distribution
20		platform. The term includes a digital platform being usable for transactions not
21		related to the digital application distribution platform.
22	d.	"Domiciled in this state" means a person that is a resident of this state or is
23		headquartered in this state, conducts business in this state, and the majority of
24		the person's business is to create or maintain an application.

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1		e.	"In-application payment system" means an application, service, or user interface
2			used to process a payment from a user to a developer for a software application
3	1		and digital and physical product distributed through a software application.
4	Ē	<u>+.</u>f.	"Provider" means a person that owns, operates, implements, or maintains a
5			digital application distribution platform, a digital transaction platform, or an
6			in-application payment system.
7		g.	"Resident of this state" means a person whose last known billing address, other
8			than an armed forces post office or fleet post office address, is located within this
9			state, as shown in the records of a provider of a digital application distribution
10			<u>platform.</u>
11		h.	"Special-purpose digital application distribution platform" means a digital
12	I		distribution platform for single or specialized categories of applications, software,
13			and services provided to a user on special-purpose hardware primarily intended
14			for specific purposes, including a gaming console, music player, and other
15	1		special-purpose devices connected to the internet.
16	<u>2.</u>	<u>A pr</u>	oprietor of This section applies to a digital application distribution platform for which
17		<u>cum</u>	nulative gross receipts from sales on the digital application distribution platform to
18	I	<u>resi</u>	dents of this state exceed ten million dollars in the previous or current calendar
19		<u>yea</u>	r which uses:
20		<u>a.</u>	The platform to provide an application that was created by a person domiciled in
21			this state to a user; or
22		b.	The platform to provide an application to a resident of this state.
23	3.	A pr	ovider of a digital application distribution platform may not:
24		<u>a.</u>	Require a developer to use athe provider's digital application distribution platform
25			or digital transaction platform as the exclusive modemeans of distributing a digital
26			product to a user.
27		<u>b.</u>	Require a developer to use anthe provider's digital transaction platform or in-
28			application payment system as the exclusive mode of means for accepting
29			payment from a user to download athe developer's software application, or
30			purchase a digital or physical product or service created, offered, or provided by
31			the developer through a software application.

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1		c. Retaliate against a developer for choosing to use an alternative application store
2		or another digital application distribution platform, digital transaction system, or in-
3		application payment system.
4		d. Refuse to allow a developer to provide the provider's application or digital product
5		to or through the provider's platform or system or refuse to allow a user access to
6		the developer's application or digital product through the provider's platform or
7		system, on account of the developer's use of another platform or system. A
8		violation of this subdivision is considered retaliation under this section.
9	<u>3.4.</u>	Conduct in violation of this section is an unlawful practice under section 51-15-02. A
10		person aggrieved by a violation of this section may bring an action to enjoin the
11		violation or for restitution, or both. The court may award the plaintiff costs, expenses,
12		and reasonable attorney's fees. This subsection does not limit any other claim a
13		person may have under any other provision of law.
14	5.	An agreement that violates this section is unenforceable and is deemed a violation of
15	1	this section.
16	<u>4.6.</u>	This section does not apply to a proprietor of a special-purpose digital application
17	1	distribution platform.
18	<u> <u>5. </u></u>	The attorney general shall receive complaints and investigate violations of this section
19		and may bring an action in any court of competent jurisdiction to obtain the legal or
20		equitable relief on behalf of an individual aggrieved by the violation.