

**SENATE BILL NO. 2126**  
**with House Amendments**  
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Introduced by

Senators Conley, Elkin, Vedaa

Representatives Grueneich, Ostlie

1 A BILL for an Act to create and enact a new subdivision to subsection 3 of section 53-06.1-03 of  
2 the North Dakota Century Code, relating to the sale of raffle boards; and to amend and reenact  
3 subsection 3 of section 53-06.1-14 of the North Dakota Century Code, relating to affixing a  
4 North Dakota gaming stamp.

5 **BE IT ENACTED BY THE LEGISLATIVE ASSEMBLY OF NORTH DAKOTA:**

6 **SECTION 1.** A new subdivision to subsection 3 of section 53-06.1-03 of the North Dakota  
7 Century Code is created and enacted as follows:

8 For a raffle board, an organization permitted to conduct raffles shall sell the  
9 numbered squares on the board for the same price and may sell squares at a site  
10 thirty days before the drawing.

11 **SECTION 2. AMENDMENT.** Subsection 3 of section 53-06.1-14 of the North Dakota  
12 Century Code is amended and reenacted as follows:

13 3. A licensed distributor shall affix a North Dakota gaming stamp to each deal of pull  
14 tabs, raffle board, punchboard, sports pool board, calcutta board, and series of  
15 paddlewheel ticket cards sold or otherwise provided to a licensed organization or  
16 organization that has a permit and shall purchase the stamps from the attorney  
17 general for thirty-five cents each. Ten cents of each stamp sold by the attorney  
18 general, up to thirty-six thousand dollars per biennium, must be credited to the  
19 attorney general's operating fund to defray the costs of issuing and administering the  
20 gaming stamps. If an organization hosts an event with a raffle board and only sells  
21 numbered squares on the day of event, the organization is exempt from the  
22 requirements under this subsection.