

**FISCAL NOTE**  
**HOUSE BILL NO. 1525**  
**LC# 25.0798.04000**  
**03/26/2025**

**1 - State Fiscal Effect**

*Identify the state fiscal effect and the fiscal effect on agency appropriations compared to funding levels and appropriations anticipated under current law.*

	2023-2025 Biennium		2025-2027 Biennium		2027-2029 Biennium	
	General Fund	Other Funds	General Fund	Other Funds	General Fund	Other Funds
Revenues						
Expenditures						
Appropriations			\$25,000			

**2 - County, City, School District, and Township Fiscal Effect**

*Identify the fiscal effect on the appropriate political subdivision.*

	2023-2025 Biennium	2025-2027 Biennium	2027-2029 Biennium
Counties			
Cities			
School Districts			
Townships			

**3 - Bill and Fiscal Impact Summary**

*Provide a brief summary of the measure, including description of the provisions having fiscal impact (limited to 300 characters).*

Engrossed HB 1525 as amended creates a 7-member gaming commission to replace the current five-member commission and gives the new commission more authority over gaming.

**4 - Fiscal Impact Sections Detail**

*Identify and provide a brief description of the sections of the measure which have fiscal impact. Include any assumptions and comments relevant to the analysis.*

The amendment increases the number of commission members from 5 to 7 and increases the daily compensation from \$75 per day per member to an amount provided in NDCC 54-03-20 for legislators, currently \$213 per day but expected to increase to \$219 per day on July 1, 2025, and \$226 on July 1, 2026.

Mileage and expense reimbursement will also be increased due to the increase in the size of the commission.

The amendment also requires all hearings to be recorded on video and broadcast live. The cost of this is unknown.

## **5 - Revenues Detail**

*For information shown under state fiscal effect in 1 or 2, please explain the revenue amounts. Provide detail, when appropriate, for each revenue type and fund affected and any amounts included in the executive budget.*

## **6 - Expenditures Detail**

*For information shown under state fiscal effect in 1 or 2, please explain the expenditure amounts. Provide detail, when appropriate, for each agency, line item, and fund affected and the number of FTE positions affected.*

The full costs of the new commission cannot be determined as it is unknown how many hearings will be held, the length of the hearings, and total expenses incurred by the committee. The commission is required to meet at least quarterly (8 meetings in the 2025-27 biennium). Compensation for these 8 meetings would be \$12,460 plus mileage, hotel, and meal reimbursements. Each additional meeting in the first year of the biennium would cost \$1,533 plus mileage, hotel, and meal reimbursements; and \$1,582 plus mileage, hotel, and meal reimbursement in the second year.

If the committee were to meet every month the compensation for 24 months would be \$37,380 plus mileage, hotel, and meal reimbursements.

## **7 - Appropriations Detail**

*For information shown under state fiscal effect in 1 or 2, please explain the appropriation amounts. Provide detail, when appropriate, for each agency and fund affected. Explain the relationship between the amounts shown for expenditures and appropriations. Indicate whether the appropriation or a part of the appropriation is included in the executive budget or relates to a continuing appropriation.*

The Attorney General has \$7,849 budgeted for the current gaming commission. This bill, as amended, includes a \$25,000 one-time appropriation for the gaming commission, for a total of \$32,849. It is unknown if this amount is sufficient to cover the new commission costs for a biennium.

## **Contact Information**

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