Department of Labor and Human Rights - Budget No. 406
Legislative Council Agency Worksheet - House Bill No. 1007

		Burgun	Burgum Budget			Armstro	Armstrong Budget		Armst	rong Budget Com	Armstrong Budget Compared to Burgum Budget	Budget
										Increase	Increase (Decrease)	
	FTE	General	Other		FTE	General	Other		ETE	General	Other	
	Positions	Fund	Funds	Total	Positions	Fund	Funds	Total	Positions	Fund	Funds	Total
2025-27 Biennium Base Level	13.00	\$2,654,336	\$511,925	\$3,166,261	13.00	\$2,654,336	\$511,925	\$3,166,261	0.00	\$0	\$0	\$0
2025-27 Ongoing Funding Changes			000									
Base payroll changes		\$130,757	(\$10,689)	\$120,068		\$130,757	(\$10,689)	\$120,068				\$0
Adds funding for cost to continue salaries		34,046	7,129	41,175		34.046	7.129	41.175				
Salary increase		124,821	14,806	139,627		102,039	12.101	114.140		(\$22,782)	(\$2 705)	(25.487
Health insurance increase		68,881	9,188	78,069		68,881	9,188	78,069				
Adds funding to replace the 2023-25 vacant FTE pool		65,389	13,776	79,165		65,389	13,776	79,165				
Adjusts base funding for temporary salaries		80,080		80,080		80,080	(*)	80,080				
Adjusts base funding for travel		835	8,129	8,964		835	8,129	8,964				
Total ongoing funding changes	0.00	\$504,809	\$42,339	\$547,148	0.00	\$482,027	\$39,634	\$521,661	0.00	(\$22,782)	(\$2,705)	(\$25,487)
One-Time Funding Items												
No one-time funding items				\$0				\$0				\$0
Total one-time funding changes	0.00	\$0	\$0	\$0	0.00	\$0	\$0	\$0	0.00	\$0	\$0	\$0
Total Changes to Base Level Funding	0.00	\$504,809	\$42,339	\$547,148	0.00	\$482,027	\$39,634	\$521,661	0.00	(\$22,782)	(\$2,705)	(\$25,487)
2025-27 Total Funding	13.00	\$3,159,145	\$554,264	\$3,713,409	13.00	\$3,136,363	\$551,559	\$3,687,922	0.00	(\$22,782)	(\$2,705)	(\$25,487)
Federal funds included in other funds			\$554,264				\$551,559				(\$2,705)	
Total ongoing changes - Percentage of base level	0.0%	19.0%	8.3%	17.3%	0.0%	18.2%	7.7%	16.5%	NA	N/A	N/A	N/A
Total changes - Percentage of base level	0.0%	19.0%	8.3%	17.3%	0.0%	18.2%	7.7%	16.5%	NVA	N/A	N/A	NVA